

Quick Reference

Combat Screen

<u>button</u>	<u>hotkey & description</u>		
	R Rest character for one turn		S Shoot crossbow (Must have crossbow & quarrels)
	C Cast a spell		A Turn on auto-combat mode
	Exit Resume control of combat from auto combat		Thrust Swing 25 Damage 32 52% Accuracy 37% Left Right
	M Display more quarrel types (if available)		Left click to thrust Right click to swing (Must be next to enemy)
	F Retreat (or flee) from combat	G	Turn combat Grid on/off
	D Attempt defense for one turn	[Ctrl] Q	Quit game & return to main menu
	V Assess (or view) an enemy opponent		

Inventory Screen

<u>button</u>	<u>hotkey & description</u>		
	D View party's keys		D Drop selected items in bag
	U Use the selected item (Some items can be used by dragging to another item)		D Left click to display objects for sale, or drag items from a character's inventory to sell them to a shopkeeper
	[Esc] Exit inventory		
	[Spacebar] Display statistical information about an item		

Map Screen

<u>button</u>	<u>hotkey & description</u>		
	F Display full map of Midkemia		[Page Up] Zoom out for broader view
	M Return to the main travel screen display		[Page Down] Zoom in for more detailed look
		N	Align map North on/off

Travel Screen

<u>button</u>	<u>hotkey & description</u>		
	M Display overhead map		B Save game to BOOKMARK file (First select a directory)
	R Follow road automatically		O Access game options
	R Stop automatic road mode		Left click to "use" objects, enter places Right click to "examine"
	C Cast a spell		
	E Encamp (rest)		

General Buttons & Hotkeys

[Esc]	Escape or exit from some screens		1 2 3 — for inventory
[Ctrl] Esc	Quit to DOS prompt		[Shift]-1 [Shift]-2 [Shift]-3 — for ratings, etc.
←	Rotate Left	↑	Move forward
→	Rotate Right	↓	Move back
	Button not currently available.		
			Left click to access current character's inventory Right click to see character stats (Transfers may be made to adjacent characters)

Notes on Other Screens

Encamp Screen

Highlighted stone indicates time of day.
Left click stone to camp until that time.
Camp Until Healed — Party will rest until everyone reaches at least 80% of total Health/Stamina.

Spellcasting Screen

Left click symbol button to change spell groups.
Left click glyph to select a spell.
Left click stone (if necessary) to choose Health cost. (higher cost = greater power)

Puzzle Screen

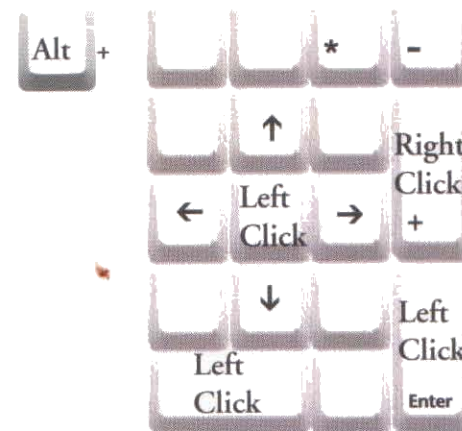
Left click tumblers to spell out puzzle answer.

Stat Screen

Left click picture to view the next character's stats.
Right click picture to read background info about character.
Left click sword handle to "emphasize" or "deemphasize" learning a skill.

Keyboard Play

Though we recommend using a mouse, *Betrayal at Kronor* can also be played using your keyboard. Hold down the [Alt] key and move your cursor around the screen using either the arrows on the numeric keypad (8 up, 2 down, 4 left, 6 right), or by using the four directional arrows. This mode emulates mouse functions, with the 5 or 0 keys being equivalent to a left click, and the + key working as a right click. You can also use the [Enter] key to emulate a left mouse click on some screens.



There is a second mode available by holding down the [Ctrl] key instead of [Alt]. The cursor will now jump from hotspot to hotspot in response to directional key presses.

